





6. Your *Tagxedo* will be created in the default shape.





7. To adjust color, theme, font, orientation, or layout, locate the menu under “**Respins**” on the left.



8. Clicking the “**Color**” button rotates the *Tagxedo* through a menu of colors.

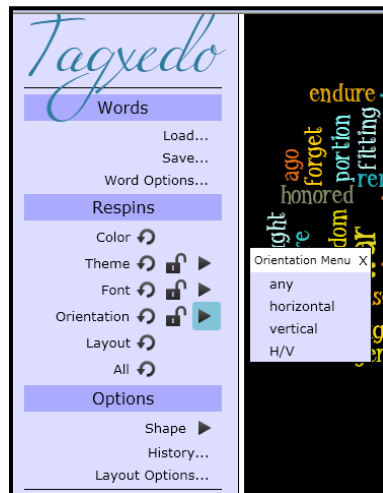
9. To change the theme, you may click the “redo” arrow  next to “**Theme**” or click the right arrow  to view the theme menu.



10. To change the text font, either click the “redo” arrow  next to “Font” or click the right arrow  to view the font menus.




11. To change the orientation of the text, click the “redo” arrow  next to “Orientation” or click the right arrow  to view the orientation menus.



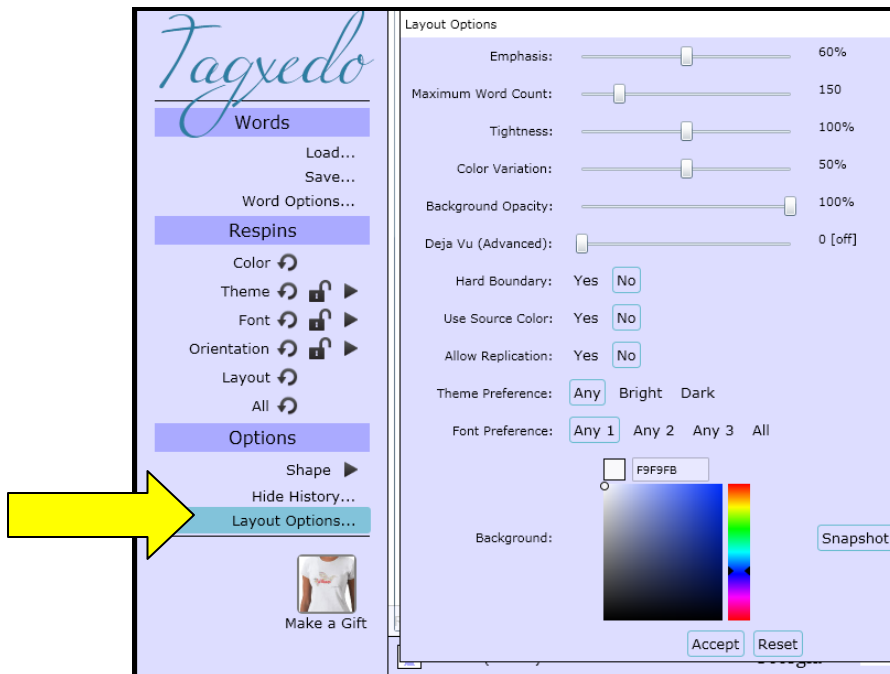
12. To randomly change everything, select the “redo” arrow next to “All.”

## Changing the Shape in Tagxedo

1. Go to “Options” to “Shape.”
2. Use the right arrow  to open the “Shape” menu. There are a number of ready to use shapes in this menu.



3. Select “Layout Options” to customize the settings.



## Adding Custom Shapes or Images

Tagxedo allows you to add custom shapes by importing images you have saved.

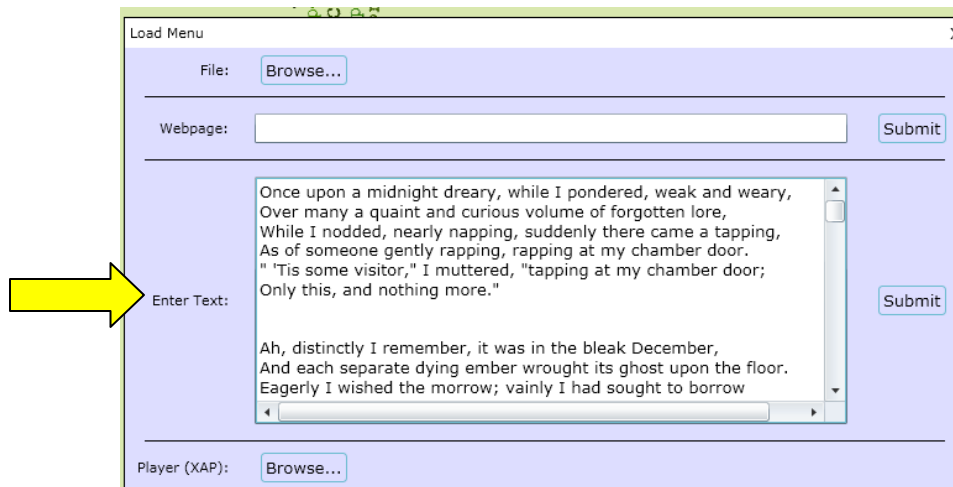
**TIP about Shapes:** *Tagxedo* does not work well with shapes that are complicated or contain delicate curves or corners. In other words, if your shape is very "fragile" with respect to perturbation -- i.e. the shape will look very different if words stick out or words do not hug the shape outline faithfully -- then it is not a good shape for *Tagxedo*. Good shapes tend to be robust, simple, and well-defined even when looking at a distance. See the gallery for good examples.

1. To add a custom image, locate the image you wish to use and save the image either onto your desktop or in "My Pictures." (Be sure to name it so that you can find it again.)

Example:



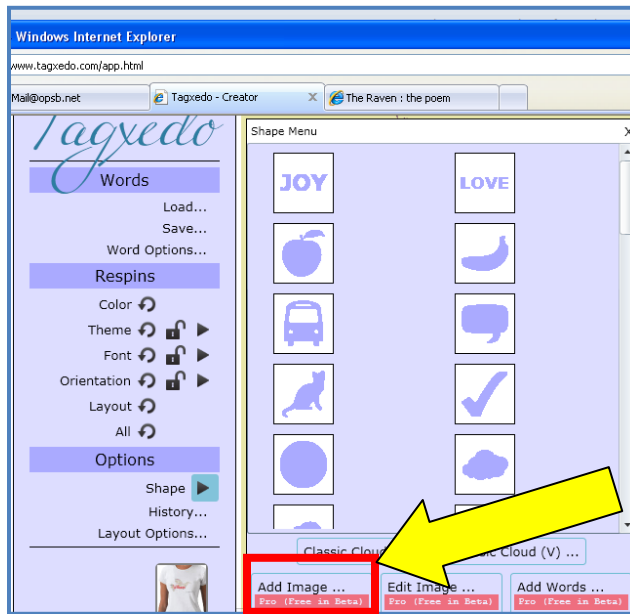
2. **Locate the text you wish to use and copy.** (I located Poe's *The Raven* online and copied it.)
3. Go to *Tagxedo* to "Create."
4. Select "Load."
5. Paste your words into the "Enter Text" box and click "Submit."



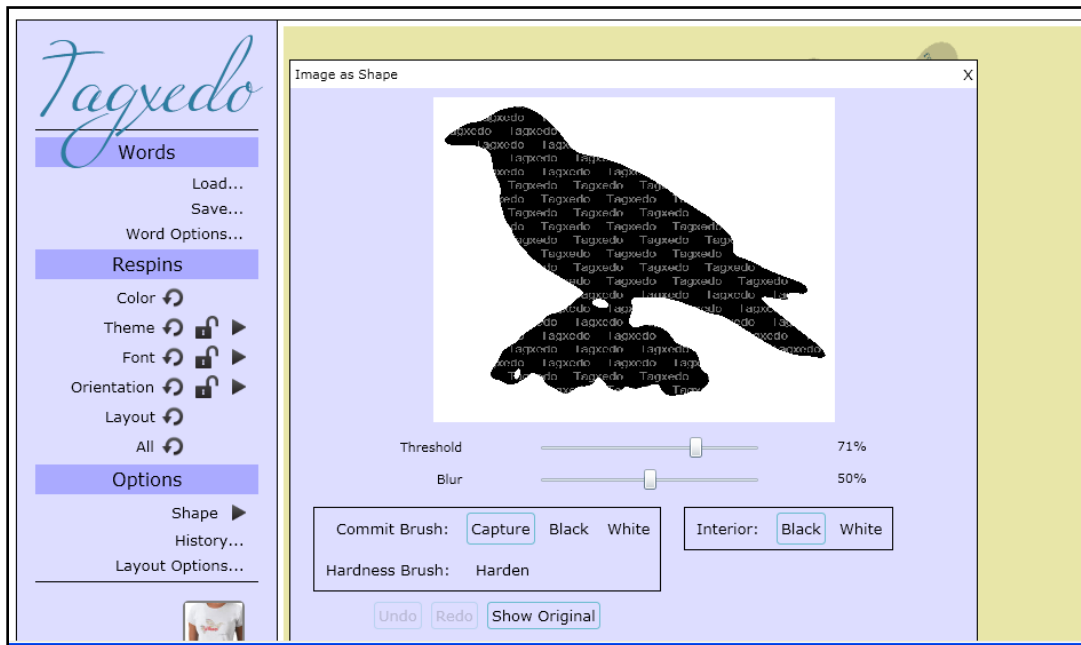
The screenshot shows a web browser window titled "Load Menu". It has a light blue background and a white border. At the top, there is a "File:" label followed by a "Browse..." button. Below that is a "Webpage:" label followed by a text input field and a "Submit" button. The main area is a large text input field labeled "Enter Text:" on the left. A yellow arrow points to this field, which contains the text of Poe's "The Raven". To the right of the text input field is another "Submit" button. At the bottom, there is a "Player (XAP):" label followed by a "Browse..." button.

6. Your text will take the shape of the default image.

7. Click **“Shape”** to get the **“Shape”** menu.
8. Click the **“Add Image...”** button at the bottom of the **“Shape Menu.”**

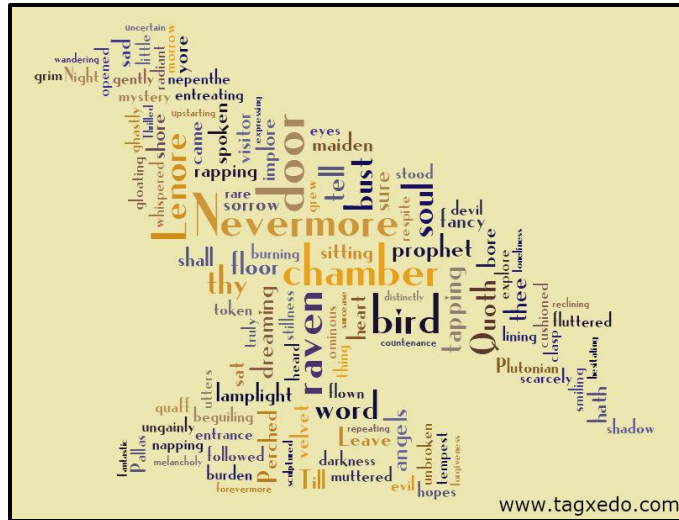


9. Navigate to the location where your image was saved.
10. Select the image and double click. Your image will appear on the screen.





## Example with text on the inside.

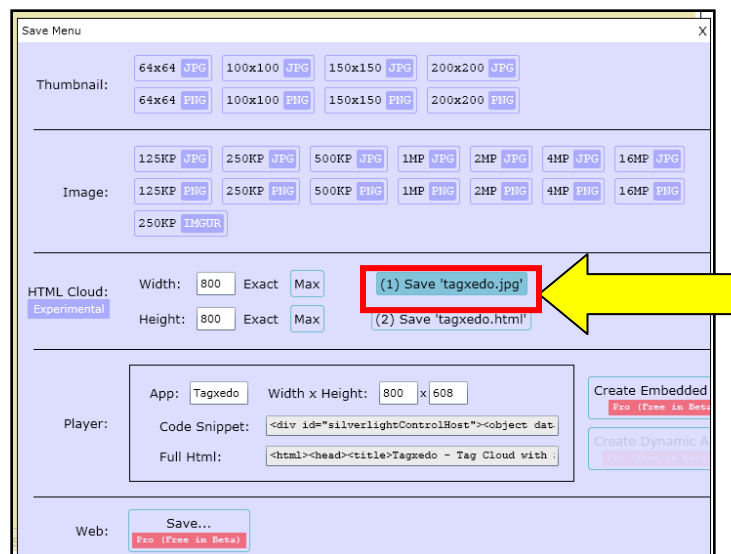


## Saving Your Tagxedo

1. Choose “Save. . .” from the *Tagxedo* Menu.



2. The “Save” menu will open.
3. Locate the section “HTML Cloud.”
4. Select “Save tagxedo jpg.”
5. The “Save As” window will open on your screen.
6. Name your file.
7. Click “Save.”





## To Save Code to Embed in a wiki

1. In the “Save Menu,” locate the “Player” section.
2. Copy the code next to “Full Html:”

